

# GEER DUBOIS

[geerdubois.com](http://geerdubois.com)

## VISUALIZATION. ANIMATION. CAMERA. COMPOSITING.

Animator and VFX artist specializing in the visualization of feature films using Previs and Postvis.

## EXPERIENCE

### SENIOR VISUALIZATION ARTIST – THE THIRD FLOOR INC.

July 2014 – present, *Los Angeles, CA*

PREVIS LEAD – *The Tomorrow War*, unreleased film, 2020

VISUALIZATION LEAD – *Star Wars: The Rise of Skywalker*, film, 2019

VISUALIZATION LEAD – *Terminator: Dark Fate*, film, 2019

POSTVIS LEAD – *Gemini Man*, feature film, 2019

PREVIS ARTIST – *Godzilla: King of the Monsters*, film, 2019

POSTVIS ARTIST – *Captain Marvel*, film, 2019

POSTVIS ARTIST – *Ant-man and the Wasp*, film, 2018

PREVIS / POSTVIS ARTIST – *Solo: a Star Wars Story*, film, 2018

POSTVIS ARTIST – *Star Wars VIII: The Last Jedi*, film, 2017

POSTVIS ARTIST – *Jumanji: Welcome to the Jungle*, film, 2017

POSTVIS ARTIST – *Spiderman: Homecoming*, film, 2017

PREVIS / POSTVIS ARTIST – *Doctor Strange*, film, 2016

POSTVIS ARTIST – *Warcraft*, film, 2016

POSTVIS ARTIST – *Independence Day: Resurgence*, film, 2016

PREVIS ARTIST – *Allegiant*, film, 2016

PREVIS / POSTVIS ARTIST – *Ant-man*, film, 2015

**Tasks:** character animation, creature animation, camera animation and layout, shot composition, environment layout, character blocking/staging, rough modeling & texturing, lighting, multi-pass rendering, compositing, FX design

**Leadership:** Team Lead on multiple projects. Responsible for meeting delivery goals. Interfaced with clients and creatives to ensure their creative vision was achieved.

**Software:** Maya, After Effects, Premiere Pro, Photoshop, PF Track and Nuke.

### POSTVIS ARTIST – PROOF, INC

October 2013 – June 2014, *Los Angeles, CA*

*Guardians of the Galaxy*, feature film, 2014

**Tasks:** Compositing

**Software:** Nuke

### LAYOUT ARTIST – SONY PICTURES IMAGEWORKS

November 2010 – February 2013, *Culver City, CA*

LAYOUT ARTIST – *OZ: The Great and Powerful*, film, 2013

FINAL LAYOUT ARTIST – *Arthur Christmas*, film, 2011

### STEREOSCOPIC COMPOSITOR – SONY PICTURES IMAGEWORKS

December 2008- November 2010, *Culver City, CA*

*Green Hornet*, feature film, 2011

*Alice in Wonderland*, feature film, 2010

*G-Force*, feature film, 2009

**Tasks:** Rough and final computer graphics layout, camera / character / environment layout, camera animation, stereoscopic camera dialing, compositing split plates, repositions in stereo 3D, calibrating raw stereo plates

**Software:** Maya, Nuke, Ocula, Katana

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## EXPERIENCE (continued)

### PREVIS ARTIST – HALON ENTERTAINMENT

September 2013, Santa Monica, CA (freelance)

Commercial

**Tasks:** Previs

**Software:** Maya, After Effects

### STEREOSCOPIC COMPOSITOR – ICO VFX

June 2010 – August 2014, Burbank, CA (freelance)

*Shrek 1, 2 & 3*, feature films, stereo-conversion, 2010

**Tasks:** Compositing

**Software:** Nuke

### COMPOSITOR – PSYOP

September 2010, Los Angeles, CA (freelance)

“Power Gig” video game commercial

**Task:** Compositing

**Software:** Nuke

### STOP MOTION ANIMATOR - PARTIZAN

July 2006 – October 2007, Los Angeles, CA (freelance)

Noral Jones, “Thinking About You”, music video, 2009

Thrice, “Digital Sea”, music video, music video 2008

Honda Civic, “Freedom is Choice”, commercial, 2006

**Tasks:** Stop-motion Animation

## EDUCATION

### UNIVERSITY OF SOUTHERN CALIFORNIA

#### SCHOOL OF CINEMATIC ARTS

2003-2006, Los Angeles, CA

MFA, Animation

### UNIVERSITY OF CALIFORNIA LOS ANGELES

#### SCHOOL OF THE ARTS and ARCHITECTURE

1997-2001, Los Angeles, CA

BA, Art